## Unit 2: Introduction to Metropolis–Hastings Algorithms

## 2.1 Markov Chains

Let  $X_0, X_1, \ldots$  be measurable mappings (i.e., random variables) from an underlying probability space  $(\Omega, \mathcal{F}, \mathbb{P})$  to some measurable space  $(\mathcal{X}, \mathcal{B}(\mathcal{X}))$  where  $\mathcal{B}(\mathcal{X})$  denotes the Borel  $\sigma$ -algebra. Let  $\mathcal{F}_t = \sigma(X_0, X_1, \ldots, X_t)$  for each t. We say  $(X_t)_{t\geq 0}$  is a (homogeneous) Markov chain with transition kernel  $P: \mathcal{X} \times \mathcal{B}(\mathcal{X}) \to [0, 1]$ , if for every t and  $B \in \mathcal{B}(\mathcal{X})$ ,

$$\mathbb{P}(X_t \in B \mid \mathcal{F}_{t-1}) = \mathbb{P}(X_t \in B \mid X_{t-1}) = P(X_{t-1}, B), \text{ a.s.}$$

In other words, P(x, B) is the probability of moving to the set B in the next step given that the current state is x. Note that for every x,  $P(x, \cdot)$  is a probability measure on  $(\mathcal{X}, \mathcal{B}(\mathcal{X}))$ . We will not consider non-homogeneous Markov chains in this course, whose transition kernels may change over time.

Notations that are often used in the literature include:

$$\nu(f) \coloneqq \int_{\mathcal{X}} f(x)\nu(\mathrm{d}x).$$
  

$$(\nu P)(B) \coloneqq \int_{\mathcal{X}} P(x,B)\nu(\mathrm{d}x).$$
  

$$(Pf)(x) \coloneqq \mathbb{E}[f(X_1) \mid X_0 = x] = \int_{\mathcal{X}} f(y)P(x,\mathrm{d}y).$$
  

$$P^t(x,B) \coloneqq \mathbb{P}(X_t \in B \mid X_0 = x) = \int_{\mathcal{X}} P(y,B)P^{t-1}(x,\mathrm{d}y).$$
(1)

In the above definitions,  $\nu$  is any measure on  $(\mathcal{X}, \mathcal{B}(\mathcal{X}))$ , f is any real-valued measurable function, and B is any set in  $\mathcal{B}(\mathcal{X})$ . When  $\nu$  is a probability measure, we can interpret  $(\nu P)(B)$  as the probability of  $X_1 \in B$  when we draw the initial value  $X_0$  from  $\nu$ . The second equality in (1) is known as Chapman–Kolmogorov equation. Define the total variation distribution between two probability measures  $\pi$  and  $\nu$  by

$$\|\nu - \pi\|_{\mathrm{TV}} = \sup_{A \in \mathcal{B}(\mathcal{X})} |\nu(A) - \pi(A)|.$$

#### 2.2 Stationary Distributions of Markov Chains

**Definition 2.1.** We say a probability measure  $\pi$  is a stationary (or invariant) distribution of the transition kernel P if  $(\pi P)(B) = \pi(B)$  for every  $B \in \mathcal{B}(\mathcal{X})$ .

If we initialize a Markov chain with transition kernel P by drawing  $X_0$  from the stationary distribution  $\pi$ , then  $X_t$  has marginal distribution  $\pi$  for every t; in this case, we say  $(X_t)_{t\geq 0}$  is a stationary process. More importantly, under some conditions on P,  $\pi$  is unique and the distribution of  $X_t$  will converge to  $\pi$  in total variation distance, as  $t \to \infty$ , regardless of the initial distribution (that is,  $\|\nu P^t - \pi\|_{TV} \to 0$  for any probability distribution  $\nu$ ). So, if direct

sampling from  $\pi$  is difficult, we may consider simulating a Markov chain with stationary distribution  $\pi$ . For now, we choose not to worry about those technical conditions that ensure the convergence, since they are satisfied for almost every MCMC algorithm used in practice. A more important question is how to verify  $\pi$  is the stationary distribution of P, which is the first (and perhaps most important) step in the development of MCMC algorithms. One approach is to verify a stronger condition known as reversibility.

**Definition 2.2.** We say P is reversible with respect to a probability measure  $\pi$ , if

$$\int_{y\in B} \int_{x\in A} \pi(\mathrm{d}x) P(x,\mathrm{d}y) = \int_{y\in A} \int_{x\in B} \pi(\mathrm{d}x) P(x,\mathrm{d}y),\tag{2}$$

for any  $A, B \in \mathcal{B}(\mathcal{X})$ .

**Lemma 2.1.** If P is reversible with respect to  $\pi$ , then  $\pi$  is a stationary measure of P.

*Proof.* Letting  $A = \mathcal{X}$  in (2), we get  $(\pi P)(B) = \pi(B)$ .

Let  $X_0 \sim \pi$  and  $X_1 \sim P(X_0, \cdot)$ . Condition (2) can be equivalently expressed as

$$\mathbb{P}(X_0 \in A, X_1 \in B) = \mathbb{P}(X_0 \in B, X_1 \in A).$$

So the joint distribution of  $(X_0, X_1)$  is the same as that of  $(X_1, X_0)$ . In other words, reversing the Markov chain  $(X_t)_{t\geq 1}$  does not change its distribution, which explains why we say P is reversible. We will see that the majority of MCMC algorithms are reversible.

**Definition 2.3.** Let  $\pi$  be the stationary distribution of P. Suppose  $\pi$  has a density with respect to a dominating measure  $\mu$ ; denote it by  $\pi(x) = (d\pi/d\mu)(x)$ . Suppose P also has a density p with respect to  $\mu$ ; that is,  $P(x, B) = \int_B p(x, y)\mu(dy)$  for any  $x \in \mathcal{X}, B \in \mathcal{B}(\mathcal{X})$ . We say P satisfies a detailed balance condition, if for any  $x, y \in \mathcal{X}$ ,

$$\pi(x)p(x,y) = \pi(y)p(y,x).$$
(3)

**Lemma 2.2.** If (3) holds, then P is reversible with respect to  $\pi$ .

*Proof.* This directly follows from the definition.

**Exercise 2.1.** Let t be a positive integer. Clearly,  $P^t$  is also a transition kernel. Prove:

(a) If  $\pi$  is a stationary distribution of P, then it is also a stationary distribution of  $P^t$ .

(b) If  $\pi$  is a stationary distribution of  $P^t$ , then P also has a stationary distribution.

## 2.3 Construction of Metropolis–Hastings Algorithms

Let the state space  $\mathcal{X}$  and target distribution  $\pi$  be given. We now consider how to construct a Markov chain that is easy to simulate and has stationary distribution  $\pi$ . To begin with, let us fix a "reference" transition kernel Q. We can interpret Q as a Markov chain moving "randomly" on the space  $\mathcal{X}$ , and in most cases, Q is chosen such that each step of this chain is small (with high probability). For example, if  $\mathcal{X} = \mathbb{R}$ , we can let  $Q(x, \cdot)$  be a normal distribution with mean x and variance  $\sigma^2$ . If  $\mathcal{X}$  is the node set of an undirected graph, we can let  $Q(x, \cdot)$  be the uniform distribution on the set of nodes connected to x. The choice of Q is almost arbitrary; in particular,  $Q(x, \cdot)$  can depend on  $\pi$ . But to be able to implement the sampling algorithm we will develop, for each x,  $Q(x, \cdot)$  needs to be a distribution that we know how to sample from (that is, we know how to simulate a Markov chain with kernel Q).

Of course, Q probably does not have  $\pi$  as the stationary distribution. So let's modify the dynamics of this chain using the idea of rejection sampling. If the current state is  $X_t = x$ , we draw  $Y \sim Q(x, \cdot)$  but do not necessarily "accept" this proposal. Instead, we calculate an acceptance probability, denoted by  $\alpha(x, y)$ , where y is the realized value of Y. We set  $X_{t+1} = y$  only with probability  $\alpha(x, y)$ , and we set  $X_{t+1} = x$  with probability  $1 - \alpha(x, y)$  (i.e., stay at the previous state). Denote the resulting transition kernel by P. For any set B such that  $x \notin B$ , we have

$$P(x,B) = \int_{y \in B} \int_{u \in [0,1]} \mathbb{1}_{[0,\alpha(x,y)]}(u) \mathrm{d}u \, Q(x,\mathrm{d}y) = \int_{B} \alpha(x,y) Q(x,\mathrm{d}y).$$

Hence, for any  $x \neq y$ , we can write  $P(x, dy) = \alpha(x, y)Q(x, dy)$ . If B may contain the state x, we can write

$$P(x,B) = \int_{B} \alpha(x,y)Q(x,\mathrm{d}y) + \mathbb{1}_{B}(x)\int_{\mathcal{X}} (1-\alpha(x,y))Q(x,\mathrm{d}y)$$

From now on, we assume that  $Q(x, dy) = q(x, y)\mu(dy)$  and  $\pi(dx) = \pi(x)\mu(dx)$ . Then  $P(x, \cdot)$  has a density with respect to  $\mu + \delta_x$  (where  $\delta_x$  denotes the Dirac measure assigning probability one to x), and we can write

$$P(x, \mathrm{d}y) = \alpha(x, y)q(x, y)\mu(\mathrm{d}y) + \left\{ \int_{\mathcal{X}} (1 - \alpha(x, z))q(x, z)\mu(\mathrm{d}z) \right\} \delta_x(\mathrm{d}y).$$
(4)

For  $x \neq y$ , we have transition density  $p(x, y) = \alpha(x, y)q(x, y)$ . By Lemmas 2.1 and 2.2, if  $\alpha$  is chosen such that

$$\pi(x)\alpha(x,y)q(x,y) = \pi(y)\alpha(y,x)q(y,x), \quad \forall x, y \in \mathcal{X},$$
(5)

then P has  $\pi$  as a stationary distribution. Recall that we interpret  $\alpha$  as the acceptance probability, so we have one more constraint that  $\alpha$  has to be always in [0, 1]. Still, there are infinitely many choices of  $\alpha$ . Two simple choices that have been often considered in the literature are

$$\alpha^*(x,y) = \min\left\{1, \frac{\pi(y)q(y,x)}{\pi(x)q(x,y)}\right\}, \quad \alpha_{\rm B}(x,y) = \frac{\pi(y)q(y,x)}{\pi(x)q(x,y) + \pi(y)q(y,x)}.$$
(6)

The subscript B in the second choice stands for Barker, since the resulting Metropolis– Hastings algorithm is also known as Barker's dynamics [1].

We summarize this derivation in the following theorem. We say P in Theorem 2.1 is the transition kernel of a Metropolis–Hastings algorithm with proposal Q.

**Theorem 2.1.** Let Q be a transition kernel on  $\mathcal{X}$  with density q (with respect to the dominating measure  $\mu$ ). Let P be a transition kernel defined by (4), where  $\alpha$  is some function taking values in [0,1] and satisfies (5); in particular,  $\alpha$  can be one of the two choices given in (6). Then P is reversible with respect to  $\pi$  and thus has  $\pi$  has a stationary density.

**Example 2.1.** We now illustrate the use of Metropolis–Hastings algorithms using a toy example. Let  $\mathcal{X} = \{1, 2, ..., p\}$  with p = 10, and define  $\pi(x) \propto 1/x$  for each x. Since  $\mathcal{X}$  is discrete, we will always take counting measure as the dominating measure whenever talking about densities. Let the density of the proposal kernel Q be given by

$$q(x, p \land (x+1)) = q(x, 1 \lor (x-1)) = \frac{1}{2}.$$

(All other moves have proposal probability zero.) To run the Metropolis–Hastings algorithm, we simulate a Markov chain  $(X_t)_{t\geq 0}$  with kernel P as described in Theorem 2.1 and  $\alpha(x, y) = 1 \wedge (\pi(y)/\pi(x))$ . Note that the proposal probabilities are always canceled out.

First, let's verify that the distribution of  $X_t$  converges to  $\pi$  in total variation distance, i.e.,  $\lim_{t\to\infty} \|\delta_{x_0}P^t - \pi\|_{\mathrm{TV}} = 0$ , where  $x_0$  denotes the initial value. We choose  $x_0 = p$  and run the algorithm  $10^4$  times. Then we numerically calculate  $\|\hat{P}^t(x_0, \cdot) - \pi\|_{\mathrm{TV}}$ , where  $\hat{P}^t(x_0, \cdot)$  is the empirical distribution of  $X_t$  out of the  $10^4$  replicates. The result is shown in the left panel of Figure 1 (note that the y-axis is shown on log scale). The blue line in the plot is obtained from linear regression, with t as the predictor and  $\log \|\hat{P}^t(x_0, \cdot) - \pi\|_{\mathrm{TV}}$  as the response. It is clear that the total variation distance goes to zero at an exponential rate. Second, we check that the empirical distribution of  $(X_1, X_2, \ldots, X_t)$  also converges to  $\pi$  as  $t \to \infty$  (think about why). Again, we let  $x_0 = p$  and run the algorithm only once for  $10^3$  iterations. The decay of the total variation distance between  $\pi$  and the distribution of  $(X_1, X_2, \ldots, X_t)$  is shown in the right panel of Figure 1.

## 2.4 Asymptotic Variances and Peskun Theorem

Let  $(X_t)_{t\geq 0}$  be a Markov chain with stationary distribution  $\pi$ . To estimate  $\pi(f)$ , we can use

$$\hat{\pi}_n(f) = \frac{1}{n} \sum_{i=1}^n f(X_i).$$
(7)

Intuitively, the variance of this estimator reflects how fast the chain converges to  $\pi$ . The next definition formalizes this idea.



Figure 1: Convergence to  $\pi$  in Example 2.1.

**Definition 2.4.** Let P be a transition kernel reversible with respect to  $\pi$ , and let  $f: \mathcal{X} \to \mathbb{R}$  be such that  $\pi(f) = 0$  and  $\pi(f^2) < \infty$ . Define

$$\sigma_f^2(P) = \lim_{n \to \infty} \frac{1}{n} \operatorname{Var}\left(\sum_{i=1}^n f(X_i)\right),$$

where  $(X_t)_{t\geq 0}$  is a Markov chain with kernel P and  $X_0 \sim \pi$ . We say  $\sigma_f^2(P)$  is the asymptotic variance of  $\hat{\pi}_n(f)$  defined in (7).

**Remark 2.1.** Under mild conditions on P and f, we have the CLT:  $\sqrt{n}\hat{\pi}_n(f)$  converges in distribution to a normal random variable with mean 0 and variance  $\sigma_f^2(P)$ ; see, e.g. [4, 2] for technical details.

**Definition 2.5.** Let  $P_1, P_2$  be two transition kernels reversible with respect to  $\pi$ . We write  $P_1 \succeq P_2$  if  $\sigma_f^2(P_1) \le \sigma_f^2(P_2)$  for any f such that  $\pi(f) = 0$  and  $\pi(f^2) < \infty$ .

We now state a very important result due to Peskun and Tierney [5, 6]; it is often known as Peskun ordering of Markov chains.

**Theorem 2.2.** Let  $P_1, P_2$  be transition kernels reversible with respect to  $\pi$ . Then,  $P_1 \succeq P_2$  if

$$P_1(x, B \setminus \{x\}) \ge P_2(x, B \setminus \{x\}), \quad \forall x \in \mathcal{X}, B \in \mathcal{B}(\mathcal{X}).$$

In Section 2.3, we have seen that the acceptance probability  $\alpha(x, y)$  in Metropolis– Hastings schemes can take many forms, and now Theorem 2.2 tells us which one to use.

**Exercise 2.2.** Fix the stationary distribution  $\pi$  and proposal kernel Q. Let  $P_{\alpha}$  denote the Metropolis–Hastings kernel defined by (4). Prove that  $P_{\alpha^*} \succeq P_{\alpha'}$  where  $\alpha^*$  is as given in (6), and  $\alpha'(x, y)$  is any function that takes values in [0, 1] and satisfies (5).

**Example 2.2.** Let's compare the two choices of  $\alpha$  given in (6) for Example 2.1. Let  $\theta = \sum_{i=1}^{p} x \pi(x)$  (for  $p = 10, \theta = 3.414$ ), and we can estimate it using  $\hat{\theta}_t = t^{-1} \sum_{i=1}^{t} X_i$ . Denote by  $\hat{\theta}_t^*$  and  $\hat{\theta}_t^{\text{B}}$  the estimators obtained from the Metropolis–Hastings algorithm with acceptance probability  $\alpha^*$  and that with acceptance probability  $\alpha_{\text{B}}$ , respectively. This time we initialize  $X_0 \sim \pi$  and still run the algorithm 10<sup>4</sup> times. Then we numerically calculate the standard deviation of  $\hat{\theta}_t$  across 10<sup>4</sup> replicates, and we plot it against t in Figure 2.



Figure 2: Standard deviation of the estimator  $\hat{\theta}_t$  in Example 2.2.

# References

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